

# REPORTING REMINDERS:

Spotter Hotline: 1-800-533-7189

NWS Paducah Online Reporting:

<http://www.srh.noaa.gov/StormReport/SubmitReport.php?site=pah>

 Twitter: Use #tristatewx #nwspah or #pahspotter

Or direct message us: @NWSPaducah

 Facebook: [www.facebook.com/NWSPaducah](http://www.facebook.com/NWSPaducah)

## What to Report:

Funnel Clouds

Tornadoes

Wall Clouds

Hail – any size

Flash Flooding

Wind Speeds > 40 mph

Rainfall Amounts

Fatalities/Injuries

Storm Damage (a few trees down,  
branches, power lines down, etc)

Winter Weather (precip type, amounts,  
road conditions, etc)

Dense Fog



### Who are you?

Tell us you are a spotter  
Spotter ID (Optional)



### What do you see?

Describe what you saw  
Be brief



### Where did you see it?

Exact location  
Easy to find on a map



### When did it happen?

Be specific

*Got pictures? [pah.ops@noaa.gov](mailto:pah.ops@noaa.gov)*

# Snow measurements:

## Quick Tutorial on How to Measure Snow



1. Find a flat, unsheltered area. Buildings and structures can cause drifts and bare spots.

• **Avoid**

- Snow drifts
- Up against a structure/building
- Elevated surfaces (Decks, Lawn Furniture)
- Under trees

2. Using a ruler, yard stick, etc.

- **Stick the ruler into the snow until you just hit the ground.**
- Do not jab it to the ground

3. Make sure the ruler is perpendicular to the ground/snow.

- Read the measurement, getting near eye level as you can.

4. Take multiple readings (4-6) and average those readings

Angle of Measurement



Measure at eye level, as an angle will give you an inaccurate measurement

## SPOTTER SIGNUP:

[www.weather.gov/pah/spottersignup](http://www.weather.gov/pah/spottersignup)

### Spotter Sign Up

[Weather.gov](#) > [Paducah, KY](#) > [Spotter Sign Up](#)

Paducah, KY  
Weather Forecast Office

[Current Hazards](#) [Current Conditions](#) [Radar](#) [Forecasts](#) [Rivers and Lakes](#) [Climate and Past Weather](#) [Local Programs](#)

## Spotter Sign Up

\* Required

First Name \*

Last Name

Email Address

Cell Phone