

CBRFC – SVG proof of concept

What is SVG?

Scalable Vector Graphics (SVG) is a new graphics file format and Web development language based on XML. SVG enables Web developers and designers to create **dynamically generated**, high-quality graphics from **real-time data** with precise structural and visual control. With this powerful new technology, SVG developers can create a new generation of Web applications based on data-driven, interactive, and personalized graphics.



Scalable Vector Graphics (SVG) 1.1 Specification

W3C Recommendation 14 January 2003

This version:

<http://www.w3.org/TR/2003/REC-SVG11-20030114/>

Latest version:

<http://www.w3.org/TR/SVG11/>

Previous version:

<http://www.w3.org/TR/2002/PR-SVG11-20021115/>

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Please refer to the [errata](#) for this document, which may include some normative corrections.

This document is also available in these non-normative packages: [zip archive of HTML](#) (without external dependencies) and [PDF](#).

See also the [translations](#) of this document.

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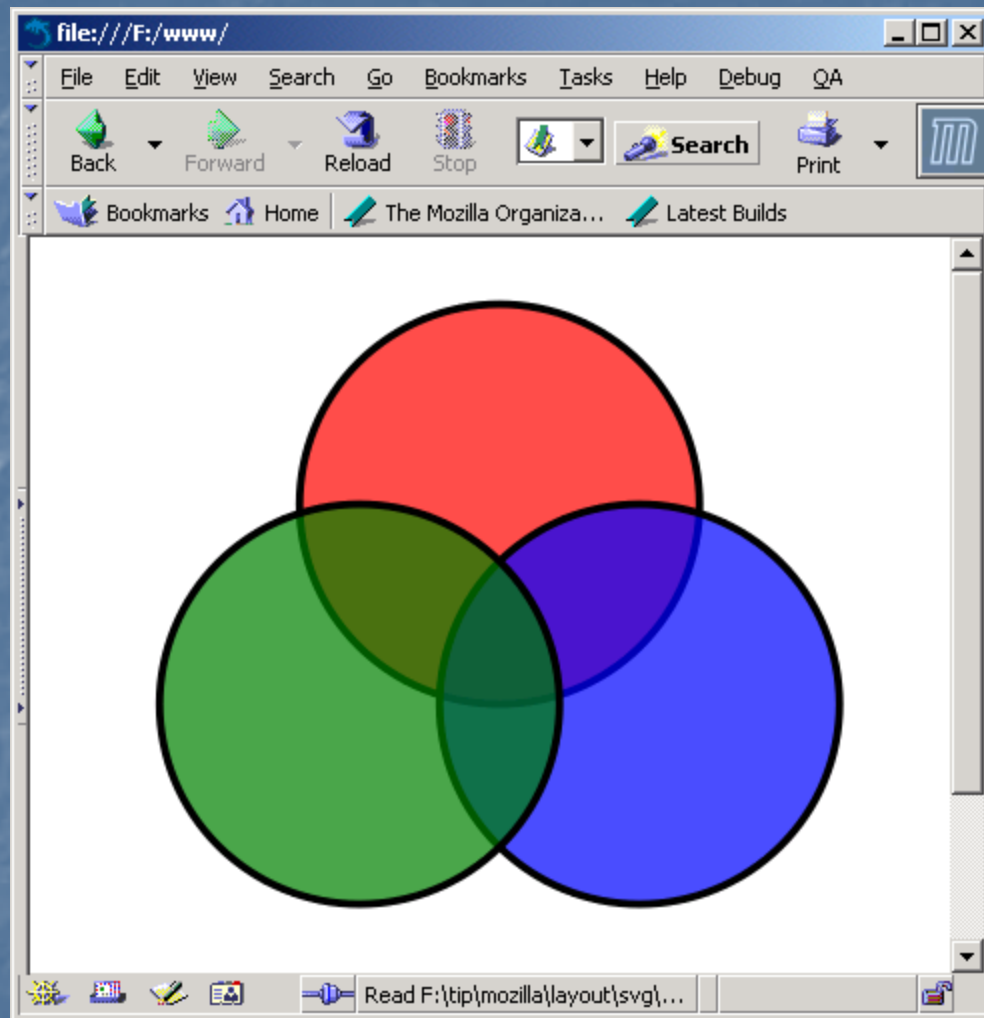
Abstract

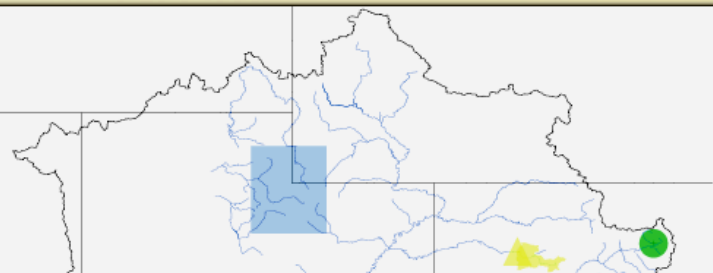
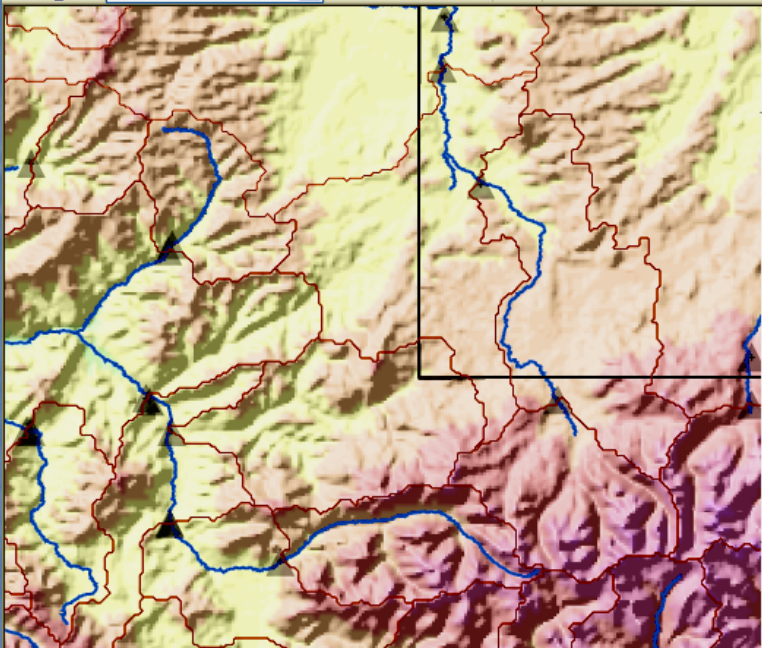
This specification defines the features and syntax for Scalable Vector Graphics (SVG) Version 1.1, a modularized language for describing two-dimensional vector and mixed vector/raster graphics in XML.

SVG is similar in scope to Macromedia's proprietary Flash technology: among other things it offers anti-aliased rendering, pattern and gradient fills, sophisticated filter-effects, clipping to arbitrary paths, text and animations.

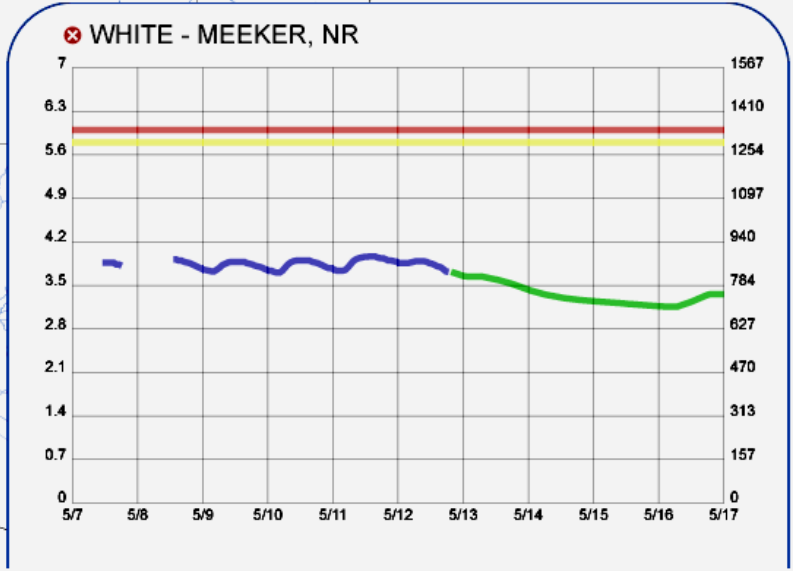
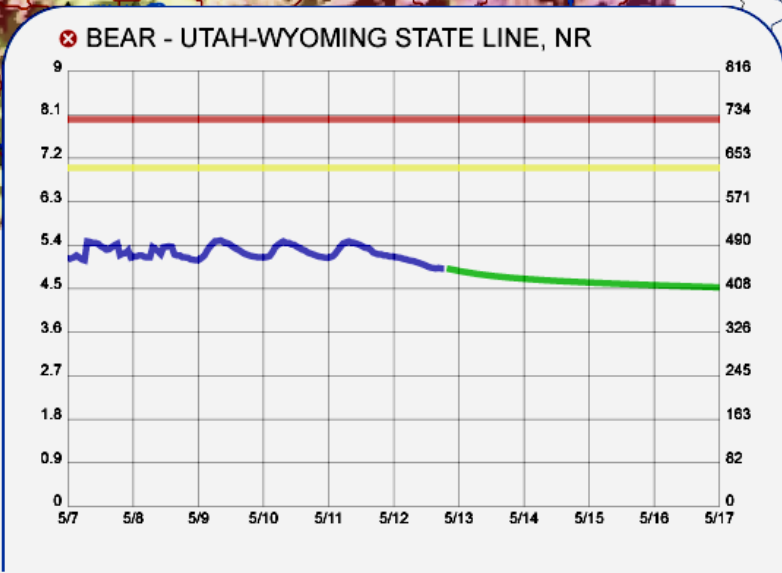
What distinguishes SVG from Flash, is that it is a W3 recommendation (i.e. a standard for all intents and purposes) and that it is XML-based as opposed to a closed binary format. It is explicitly designed to work with other W3C standards such as CSS, DOM and SMIL.

```
<?xml version="1.0"?>
<svg xmlns="http://www.w3.org/2000/svg">
  <g style="fill-opacity:0.7; stroke:black; stroke-width:0.1cm;">
    <circle cx="6cm" cy="2cm" r="100" style="fill:red;"
      transform="translate(0,50)" />
    <circle cx="6cm" cy="2cm" r="100" style="fill:blue;"
      transform="translate(70,150)" />
    <circle cx="6cm" cy="2cm" r="100" style="fill:green;"
      transform="translate(-70,150)"/>
  </g>
</svg>
```





drag rectangle to change view area



- Elevation
- Soil
- API
- Relief
- Rivers
- Streams
- States
- RFC
- Basins
- Data Points
- Forecast Points
- AHPS Points