# Vfyruninfo Editor User's Manual

# 1.0 Overview

The Vfyruninfo Editor is a GUI designed for managing the contents of the vfyruninfo table, which is a table used by the Verification Batch Program to control its forecast-observed data pairing run. This table is complex and should only be edited via this GUI tool.

# 2.0 Notation and Definition

The following notation conventions are used in this document:

- A GUI component, including panels and buttons, is displayed in **bold**.
- A table column is displayed in *italics*.
- <key> indicates a keyboard key. For example <shift> means the shift key.
- Text to be entered at a command line is displayed in this font.

# 3.0 Execution

To execute the Vfyruninfo Editor, enter:

```
cd $(get_apps_defaults vsys_scripts)
ivpruninfo
```

The main window is shown in Figure 1.

# 4.0 Apps-defaults Tokens

In order to properly access the vfyruninfo table within the archive database, the user's environment must be setup to read from the archive database. This includes setting the apps-defaults token "adb\_name" to be the name for the archive database, and making sure the INFORMIXSERVER is set to the correct server. Furthermore, the apps-defaults token "sys\_java\_dir" must be set appropriately. This should be part of the national apps-defaults file.

Also, the following apps-defaults token is used by the Vfyruninfo Editor:

• vsys\_dir : \$(apps\_dir)/rfc/verify

This token should be defined in the national apps-defaults file and is used to located the system settings file (see Appendix A).

	lid	pe	fcst ts	extremums	sensor pref	resp time	Т
	CLKW2	HG	FE,FF	Z		FAST	
	ELRP1	HG		Z		FAST	ſ
	ELRP1	HG	FE,FF	Z		FAST	
	JHNP1	HG	FE,FF	Z		SLOW	-11
New	MTXV2	HG	FE,FF	z _		MEDIUM	-11
	OLNN6	HG	FE,FF	z		SLOW	-11
Edit	RGLN4	HG	FE,FF	Z		MEDIUM	
Load							
Exit							

Figure 1: Vfyruninfo Editor main window.

## 5.0 GUI Components

This section describes the graphical user interface components in Vfyruninfo Editor.

### 5.1 Vfyruninfo Working Table

The **Working Table** is the list in the right hand side of the main GUI (see Figure 1). The columns of each line are as follows (in order from left to right):

- A. *lid*: the lid field from the vfyruninfo table.
- B. *pe*: the physical element given by the concatenation of fields pe1 and pe2 in a vfyruninfo record.
- C. *fcst ts*: a comma delimited list of forecast type sources available for that *lid* and *pe*. It is constructed as a list of every unique forecast type source (concatenation of fields fcstts1 and fcstts2 in a vfyruninfo record) found in the vfyruninfo table for the *lid* and *pe*.

- D. *extremums*: a comma delimited list of acceptable extremums available for that *lid* and *pe*. When loaded from the database, it is constructed as a list of every unique extremum (field extremum in a vfyruninfo record) found in the vfyruninfo table for the *lid* and *pe*.
- E. *sensor pref*: an ordered, comma delimited list of sensor (observed) type sources available for that *lid* and *pe*. When loaded from the database, it is constructed as a list of every unique sensor type source (concatenation of fields sents1 and sents2 in a vfyruninfo record) found in the vfyruninfo table for the *lid* and *pe*. The list is placed in ascending order by the value of the senk field found in the vfyruninfo record that yielded that particular sensor type source.
- F. *resp time*: The river response time. The value can be "SLOW", "MEDIUM", "FAST" or "NONE" depending on user settings.

Each row of **Working Table** can have one of three statuses, given by the background color of that row:

- White: This row has not been changed since the last time the table was either loaded or saved.
- Green: This row is new since the last time the table was either loaded or saved.
- Red: This row has been marked for deletion since the last time the table was either loaded or saved.

Each row of the table not having a status of Red must have a unique *lid* and *pe*. The rows are sorted by *lid*, *pe* and then status, with Green and White coming before Red. Individual cells of the table cannot be edited directly, but can only be edited using the buttons on the left hand side. The buttons, which provide the only means by which a row can change status, are described below.

Rows of the **Working Table** can be highlighted by clicking on them. You can highlight multiple rows by holding the *<*shift> key or the *<*ctrl> key while clicking.

### 5.2 The Button Panel

The button panel is on the left hand side of the main window and contains all buttons that allow for manipulation of the **Working Table**. The buttons are as follows:

• New

Create new entries for the **Working Table**. Clicking this button spawns the **Vfyruninfo Record Editor** (see Section 5.3) If any table rows are currently highlighted, then the text fields **Forecast TS List, Extremum List** and **Sensor Pref List** will be initialized to those values in the first row highlighted (starting from the top). Upon returning from the **Vfyruninfo Record Editor**, the rows implied by the text fields will be added with a status of Green (new) to the **Working Table**.

• Edit

Edit a row of the **Working Table**. Highlighting a row and clicking on this button spawns the **Vfyruninfo Record Editor** with the text fields initialized to those values implied by the first

row highlighted (starting from the top). The **Location** and **PE** text fields will not be editable, but all other fields can be edited. Upon returning from the **Vfyruninfo Record Editor**, the old row will have its status changed to **Red** (marked for deletion), while the new row value will be added to the **Working Table** with a status of Green.

*NOTE: The* **Extremum List** text field of the **Vfyruninfo Record Editor** is assumed to be fixed to "Z". This field cannot currently be edited.

#### • Delete

Mark row(s) of the **Working Table** for deletion. Highlighting rows and selecting on this button will change the status of those rows to **Red**.

#### • Undelete

Unmark for deletion row(s) of the **Working Table**. Highlighting rows and clicking on this button will change the status of those rows from Red to whatever status they had prior to becoming Red. Since every row not having a Red status must have a unique column *lid* and *pe*, if any other existing row conflicts with the row to be unmarked, then that existing row will be changed to a status of Red.

#### Load

Load the contents of the **Working Table** from the archive database vfyruninfo table. When this button is selected, a confirmation dialog is opened to make sure the user wishes to load the table, since any current changes will be lost. If **Yes** is selected, then the table will be loaded and every row will have a status of White (unchanged since last save or load).

#### • Save

Save the contents of the **Working Table** to the archive database vfyruninfo table. When this button is selected, a confirmation dialog is opened to make sure the user wishes to save the table, since the old table contents will be lost. If **Yes** is selected, then every row with a status of **Red** will be deleted from the vfyruninfo database table and from the **Working Table** and every row with a status of **Green** will be inserted into the vfyruninfo database table. Then all rows in the **Working Table** will be given a status of White.

#### • Exit

Exit the program. When this button is selected, a confirmation dialog is opened in order to make sure the user wishes to exit, since any unsaved changes will be lost. If **Yes** is selected, the program will shut down.

### 5.3 Vfyruninfo Record Editor

This GUI (see Figure 2) is opened when the user selects the **New** or **Edit** buttons described in Section 5.2. It contains the following text fields, each of which can be edited by the user directly (unless the explicitly stated otherwise in the button descriptions above):

#### Location

A comma separated list of locations (lids).

#### • PE

A comma separated list of physical elements.

	yruninfo Record Editor
Location	▲ ************************************
PE	▲ 333333333333333333333333333333333333
Forecast TS List	
Extremum List	Z
Sensor Pref List	
Response Time	MEDIUM
Okay	Cancel

Figure 2: Vfyruinfo Record Editor window.

#### • Forecast TS List

A comma delimited list of forecast type sources. Verification will be done for all forecasts of the type sources given in the list for the locations and physical elements in the **Location** and **PE** text fields.

#### • Extremum List

A comma delimited list of acceptable extremums. Verification will only be done using data with an extremum given in the list for the locations and physical elements in the **Location** and **PE** text fields.

*NOTE: The* **Extremum List** text field of the **Vfyruninfo Record Editor** is currently assumed to be fixed to "Z". This field cannot currently be edited.

#### • Sensor Pref List

An ordered, comma delimited list of sensor type sources. When choosing between competing observed data records to pair with a forecast, the sensor preference list is used to provide for ranking the records using the observed value type sources.

#### • Response Time

A string that must be either "SLOW", "MEDIUM", "FAST" or "NONE".

There are two buttons in the Vfyruinfo Record Editor:

• Okay

Adds the rows implied by the text fields of the **Vfyruinfo Record Editor** to the **Working Table** and closes the **Vfyruinfo Record Editor**. A row will be created for every combination of location (*lid* column) and physical element (*pe* column) in the **Location** and **PE** text fields. The contents of the row are given in the **Forecast TS List** (*fcst ts* column), **Extremum List** (*extremums* column), **Sensor Pref List** (*sensor pref* column), and **Response Time** (*resp time* column) text fields. If any of these text fields, except for **Response Time**, is left blank then the corresponding row entry will have the character "\_" displayed, representing that this field is empty. If **Response Time** is left blank, a response time of "NONE" is assumed.

#### • Cancel

Closes the Vfyruinfo Record Editor and does nothing.

# 6.0 Instructions

The following steps can be used to setup the vfyruninfo table the first time:

- 1. Determine for which locations verification will be done.
- 2. For each location, determine for which physical elements verification will be done.
- 3. For each location and physical element, do the following:
  - a. Decide on a list of forecast type sources for which verification will be done. For this location and physical element, verification data pairs will only be constructed for forecasts with one of these type sources. If you want to verify all forecasts regardless of type source, then skip this step.
  - b. Decide on a list of extremums for which verification will done. For this location and physical element, verification data pairs will only be constructed using data with an extremum in this list. Currently this step can be skipped, since all extremums are assumed to be "Z".
  - c. Decide on a sensor preference list for ranking competing observed data values. If you do not care about ranking observed values by type source, then skip this step.
  - d. Decide on a response time for the location. If you do not specify a response time or you specify an unrecognized response time, then "NONE" is assumed.
- 4. Open up the Vfyruninfo Editor and do the following:
  - a. Add each location either one at a time or in groups (depending on the text field entries) by clicking on New and using the Vfyruninfo Record Editor (see Section 5.3). If step 3a was skipped, then leave the Forecast TS List field blank. If Step 3c was skipped, then leave the Sensor Pref List field blank.
  - b. Click on **Save** to save the table.

# Appendix A: System Settings File

### A.1 Overview

The format of the Vfyruninfo Editor windows look different on different operating systems. A system settings file allows the user to change the appearance of the windows. This appendix describes that file.

### A.2 Location

The following apps-defaults token must be set in order for the system settings file to be found:

vsys\_dir

The file is assumed to exist in the directory  $(vsys_dir)/app-defaults$  with the name "IVPRUNINFO\_SYSTEM\_FILE.txt".

### A.3 System Settings File

The system settings file uses the same file format as an IVP Batch Program batch file. However, rather than being read in sequentially, it is processed and stored at run-time so that each GUI component can extract the settings that pertain to it. If a command is given more than once within the system settings file, the last instance will over-ride the earlier instances.

#### A.3.1 Commands

Commands, indicated in **bold**, set parameter values that control the appearance of Vfyruninfo Editor. The <value> on the line of the batch input file that contains the command is usually restricted, depending on that command. Acceptable Values are listed for each command. The default value shown is the value assumed if the system settings command is not found.

The following are Vfyruninfo Editor system settings commands:

#### ButtonFont = <font>

*Description*: Controls the font used on button labels in the main window. *Acceptable Values*: Any font string (see Section A.4) *Default Value*: "Courier;plain;12"

#### EditorWindowHeight = <number>

*Description*: Controls the pixel height of the main window (Figure 1). *Acceptable Values*: positive integer value. *Default Value*: 500

#### EditorWindowWidth = <number>

*Description*: Controls the pixel width of the main window (Figure 1). *Acceptable Values*: positive integer value. *Default Value*: 800

#### LabelFont = <font>

*Description*: Controls the font used on labels (not including buttons or text fields) in the main window.

Acceptable Values: Any font string (see Section A.4)

#### RecEditorWindowHeight = <number>

*Description*: Controls the pixel height of the Vfyruninfo Record Editor window (Figure 2). *Acceptable Values*: positive integer value. *Default Value*: 400

#### RecEditorWindowWidth = <number>

*Description*: Controls the pixel width of the Vfyruninfo Record Editor window (Figure 2). *Acceptable Values*: positive integer value. *Default Value*: 500 *Default Value*: "Courier;plain;12"

#### TableFont = <font>

*Description*: Controls the font used in the table in the main window. *Acceptable Values*: Any font string (see Section A.4) *Default Value*: "Courier;plain;10"

#### TextFieldFont = <font>

*Description*: Controls the font used in the text fields of the Vfyruninfo Record Editor window. *Acceptable Values*: Any font string (see Section A.4) *Default Value*: "Courier;plain;12"

### A.4 Generic Font Format

All font settings for the Vfyruninfo Editor must be entered in the system settings file with the following value format:

```
<font name>;<font style>;<font size>
```

where each component can have the following values:

<font name>: "Serif", "SanSerif", "TimesRoman" or "Courier" <font style>: "plain", "bold", "italics" or "bold-italics" <font size>: any integer representing a valid size for that font

If an invalid size is specified, the system will use the default value, which varies based on the font.